



Running Super EditTM from floppy disk drives (for VPE Version 8.0 and later)

Run Super Edit from floppy disks

In the event of a hard disk failure on VPE editors, Super Edit Version 8.0 and later can now be run from floppy disk, as well as from the ram disk. This can be accomplished on editors with two 3.5" floppy disk drives.

It is advised that you have your system's hard drive repaired as quickly as possible, but this procedure can be used in an emergency.

Super Edit operation, while running on floppy, is identical to running on the hard disk with the exception of saving configuration and EDL files.

The procedure is as follows:

- 1. Insert the Utility Disk into drive 0 (DF0 is the right hand drive).
- 2. Insert the Program Disk into drive 1 (DF1 is the left hand drive).
- 3. Boot to the Utility Disk, either by setting the rotary switch to 0 and re-booting, or by typing "BOOT DF0: [ENTER]" at the RT> prompt.
- 4. The system will display the standard Update/Install screen and ask a question. Type [CTRL] [C] to get to an RT> prompt.
- 5. Type "ASSI DF1: SYS [ENTER]." This tells RT-11 the Super Edit files will be found on DF1.
- 6. At the RT> prompt type "RUN DF1:Snnnn.CLN", but instead of nnnnn, include your Super Edit number, which can be found on the disk label.

It will take a few minutes for the system to run and load all of the Super Edit program files from the floppy disk. When it is finished, the normal Super Edit screen will be displayed and operation can proceed as normal. Configuration files will be saved on the Program disk in DF1.

You must change your EDL drive to be either DF0 or DF1, since there is no RAMDISK or HARD DISK. When you return to the MENU, it will take a long time, and you will be running the MENU from the Utility disk in DF0. Some utilities on this menu may not work correctly or will take a long time to run.