



TECH NOTE
Super Edit™ Version V2.1F/8.6F and later
7/27/2000

FOR-A VPS-400D

INTRODUCTION

This document describes the interface between Super Edit and the FOR-A VPS-400D switcher.

Detailed operations instructions for Super Edit are given in the Operator's Guide. This Setup Guide discusses only those features that are unique to the VPS-400D switcher.

The following are discussed in the order given:

- Connection
- Cross-point Selection
- Aux Bus Previewing
- Wipe Codes
- Learn Memory
- Memory Transfers
- PEGS Commands

CONNECTION

- A. Connect the RS422 cable from the designated port on the editor to the "**TO EDITOR**" port on the switcher.
- B. On the switcher, select **Setup** menu, item **F4 – EDITOR/OTHER**.
 1. Set Protocol to **BVS-3000**.
 2. Set Baud Rate to **38400** BPS
 3. Set Parity to **ODD**.
 4. Set Effects Address to **1**.
- C. On the switcher panel, press the "**Editor Enable**" button **ON**.

CROSS-POINT SELECTION

Cross-point selections are made as described in the Operator's Guide.

AUX BUS PREVIEWING

Aux Bus previewing is not available on this switcher.

WIPE CODES

Wipe codes and 3D effects are described in the FOR-A manuals.

Standard wipe codes are 0 thru 79.

3D effects are 100 thru 349. For reverse wipes, add 400 to the number. For example, to do a reverse effect 250, specify number 650.

LEARN MEMORY

On the editor, the Learn Memory function with the FOR-A switcher is similar to the operation described in the Operator's Guide. The user may tell the FOR-A Switcher to learn a memory register by pressing **[SHIFT][L]**. The user is then prompted for the register number to learn:

LEARN EMEM *nnn* ?

nnn can be any number from 001 through 100. Then press **[ENTER]** to accept the selection.

MEMORY TRANSFERS

From the editor, the Memory Transfer function with the FOR-A switcher is similar to the operation described in the Operator's Guide. Super Edit accesses Memory System Registers 1 through 100.

To specify Memory System Commands, first select PEGS entry by pressing the **[PEGS]** key. Answer the prompts as follows:

- | | |
|---------------------|--|
| REGISTER # ? | Enter any PEGS register 1 through 16, then press [ENTER] . |
| FUNCTION= ? | Press [VIDEO] then [ENTER] . |
| COMMAND= ? | Enter the Memory Register (001 through 100) as described above), then press [ENTER] . |
| TIME= | Enter the offset from the IN point, then press [ENTER] . |

Storing registers to the editor EDL is not available on this switcher.

X-PEGS COMMANDS

X-PEGS commands are not available on this switcher.